# Recurrences and Recursion 

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## Intro

- Recursion is one of the most versatile techniques in programming as well as algorithm design
- Closely related to induction:
- Consists of a base case and recursive case, similar to base and inductive steps.
- Correctness of recursive algorithms is proved by induction
- Example: Computing Fibonacci numbers:

Base case(s): $F(0)=0, F(1)=1$
Recursive case: $F(n)=F(n-1)+F(n-2)$

## Uses of Recursion

Recurrences: Typically used in the context of algorithm analysis
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Base Case: $\operatorname{sum}(0)=0$
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Recursive data types: e.g., lists, trees,...
Base Case: empty list (for lists), leaf (for trees),. . .
Recursive Case: pair of element and rest of list, pair of trees, etc.

## Recurrences: Tower of Hanoi Problem



Goal: Move all disks from one post to another.
Rules:

- Only the top-most disk can be moved.
- No disk can be placed on a smaller disk.


## Questions:

- How do you solve the puzzle?
- How many moves will be needed?


## Tower of Hanoi Problem: Example with Three Disks



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MoveStack (n, 1, 3):

- MoveStack( $n-1,1,2$ )
- MoveDisk(n, 1, 3)
- MoveStack(n-1,2,3)


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Base Case:
MoveStack (1, x, y)

- MoveDisk(1, $x, y)$


## A Recurrence for the Runtime of Towers of Hanoi Algorithm



MoveStack(n, 1, 3):

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T(n)=2 T(n-1)+1
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$$
\begin{aligned}
& \text { Base Case: } \\
& \text { MoveStack }(1, x, y) \\
& \qquad \begin{array}{l}
\text { MoveDisk }(1, x, y) \\
\\
\quad T(1)=1
\end{array}
\end{aligned}
$$

## Solving Recurrences: Plug and Chug

- Expand the recurrence out for a few steps
- Identify the pattern
- Guess a solution based on the pattern
- Check the solution for a few small values of $n$
- Verify using induction


## Plug and Chug for Tower of Hanoi Recurrence

$$
T(n)=2 T(n-1)+1, \quad T(1)=1
$$

## Examples of Recurrences for Runtimes: Exponentiation

$$
\exp (x, n)= \begin{cases}1, & \text { if } n=0 \\ x * \exp (x, n-1), & \text { otherwise }\end{cases}
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& T(1)=1 \\
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## Examples of Recurrences for Runtimes: Fast Exponentiation

$$
f \exp (x, n)= \begin{cases}1, & \text { if } n=0 \\ x, & \text { if } n=1 \\ f \exp (x * x, n / 2), & \text { if } n \text { is even } \\ f \exp (x * x, n / 2) * x, & \text { if } n \text { is odd }\end{cases}
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## Examples of Recurrences for Runtimes: Fast Exponentiation

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f \exp (x, n)=\left\{\begin{array}{lll}
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x, & \text { if } n=1 & T(1)=1 \\
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\end{array}\right.
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## Solving Linear Recurrences

- Homogeneous linear recurrences are of the form

$$
f(n)=\sum_{i=1}^{d} a_{i} f(n-i)
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- Example: Fibonacci series $F(n)=F(n-1)+F(n-2)$


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- Substitute this solution into the recurrence and solve for $x$ :


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\begin{aligned}
x^{n} & =\sum_{i=1}^{d} a_{i} x^{n-i} \\
x^{d} & =\sum_{i=1}^{d} a_{i} x^{d-i} \quad\left(\text { Dividing all terms by } x^{n-d}\right)
\end{aligned}
$$

$$
\sum_{i=0}^{d} a_{i} x^{d-i}=0
$$

(Rearrange terms to arrive at a polynomial, with $a_{0}=1$ )

## Solving Homogeneous Linear Recurrences (Contd.)

- Find the roots $r_{1}, \ldots, r_{d}$ of of this polynomial $\sum_{i=0}^{d} a_{i} X^{d-i}=0$


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- Note: if the polynomial has fewer than $d$ roots, the general form of the solution gets more complicated - we will ignore this case here.


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4. Plug in $f(0)=0$ and $f(1)=1$ to obtain the following equations:

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5. Thus, the solution is

$$
f(n)=\frac{1}{\sqrt{5}}\left(\frac{1+\sqrt{5}}{2}\right)^{n}-\frac{1}{\sqrt{5}}\left(\frac{1-\sqrt{5}}{2}\right)^{n}
$$

## Observations about Fibonacci Recurrence Solution

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- So, for larger $n, f(n)$ is determined almost entirely by the first term $\frac{1}{\sqrt{5}}\left(\frac{1+\sqrt{5}}{2}\right)^{n}$
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- So, for larger $n, f(n)$ is determined almost entirely by the first term $\frac{1}{\sqrt{5}}\left(\frac{1+\sqrt{5}}{2}\right)^{n}$ - $p^{n} / \sqrt{5}$ is very close to an integer value, although $p$ is irrational!
- The ratio between successive Fibonacci numbers converges to $p=1.618$, which is called the golden ratio


## Asymptotic Complexity

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- Each such operation may in fact take a different amount of time
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- But it is too complex to worry about the details, esp. because they differ across programming languages, processor types, etc.
- Why not simplify further?
- Capture just the growth rate of $T(n)$ as a function of $n$
- Ignore constant factors
- No need to count operations in a loop (their number should be bounded by a constant)
- Ignore exceptions from the formula for small values of $n$


## Asymptotic Complexity: Big-O notation

## Definition

Given functions $f, g: \mathbb{R} \longrightarrow \mathbb{R}$, we say $f=O(g)$, i.e., "f grows no faster than g," iff

$$
\lim _{x \rightarrow \infty} f(x) / g(x)<c \text { for some constant } c
$$



## Big-O notation: Examples

- $10 n=O(n)$
- $0.0001 n^{3}+n=O\left(n^{3}\right)$
- $2^{n}+10^{n}+n^{2}+2=O\left(10^{n}\right)$
- $0.0001 n \log n+10000 n=O(n \log n)$


## Solving Divide-and-Conquer Recurrences: Master Theorem

If $T(n)=a T\left(\frac{n}{b}\right)+O\left(n^{d}\right)$ for constants $a>0, b>1$, and $d \geq 0$, then

$$
T(n)= \begin{cases}O\left(n^{d}\right), & \text { if } d>\log _{b} a \\ O\left(n^{d} \log n\right) & \text { if } d=\log _{b} a \\ O\left(n^{\log _{b} a}\right) & \text { if } d<\log _{b} a\end{cases}
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## Solving Recurrences: Examples Using Master Theorem

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$$
T(n)=4 T(n / 2)+n^{3}
$$

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